

Selectors		Core	
		jQuery function	\$
#id	ancestor	.jQuery( selector [, context]   element   elementArray )	
element	descendant	jQuery( selector [, context]   element   elementArray )	
.class	parent >	jQuery( selector [, context]   element   elementArray )	
.class.class	child	jQuery( selector [, context]   element   elementArray )	
*	prev +	jQuery( html [, owner]   html, props )	
selector1,	next	jQuery( fn[, owner]   fn[, props ] )	
selector2	prev ~	def .when(deferreds)	
	siblings	fn .jQuery(sub)   .holdReady( hold )	
Basic Filters	Content		
:first	Filters		
:last		:contains(text)	jQuery Object Accessors
:not(selector)empty		\$ .each( fn(index, element) )	
:even		num size()   length	
:odd		str selector	
:eq(index)	Visibility	el context	
:gt(index)		\$ .eq( index )	
:lt(index)	Filters	jQuery.error( str )	
:header	hidden	[el] el get( [index] )	
:animated	visible	num index()   index(selector   element)	
:focus		\$ .jQuery.pushStack( elements, [name, args] )	
Child Filters	Attribute	arr toArray()	
:nth-child(expr)			
:first-child	[attribute]	Interoperability	
:last-child	[attribute=value]	\$ .jQuery.noConflict( [extreme] )	
:only-child	[attribute~=value]		
	[attribute*=value]		
	[attribute =value]		
	[attribute~=value]		
	[attribute^=value]		
	[attribute2]	Attributes	
Forms	Form Filters	str .attr( name   name , value )	
:input	:enabled	\$ .attr( name, val   map   name, fn(index, attr) )	
:text	:disabled	\$ .removeAttr( name )	
:password	:checked	\$ .prop( name )	
:radio	:selected	\$ .removeProp( name )	
:checkbox			
:submit			
:image			
:reset			
:button			
:file			
Class			
		.addClass( class   fn(index, class) )	
		bool .hasClass( class )	
		\$ .removeClass( [class]   fn(index, class) )	
		\$ .toggleClass( class [, switch]   fn(index, class) [, switch] )	
HTML, text			
		str .html()	
		\$ .html( val   fn(index, html) )	
		str .text()	
		\$ .text( val   fn(index, html) )	
Value			
		str.arr .val()	
		\$ .val( val   fn() )	
Traversing			
Filtering			
		\$ .eq( index )	
		\$ .first()	
		\$ .last()	
		\$ .has( selector ), .has( element )	
		\$ .filter( selector ), .filter( fn(index) )	
bool			
		.is( selector   function(index)   jQuery object   element ) <b>1.7+</b>	
		\$ .map( fn(index, element) )	
		\$ .not( selector ), .not( elements ), .not( fn(index) )	
		\$ .slice( start [, end] )	
Tree traversal			
		\$ .children( [selector] )	
		\$ .closest( selector [, context]   jQuery object   element )	
arr		.closest( selectors [, context] ) removed	
		\$ .find( selector   jQuery object   element )	
		\$ .next( [selector] )	
		\$ .nextAll( [selector] )	
		\$ .nextUntil( [selector] )	
		\$ .offsetParent()	
		\$ .parent( [selector] )	
		\$ .parents( [selector] )	
		\$ .parentsUntil( [selector] )	
		\$ .prev( [selector] )	
		\$ .prevAll( [selector] )	
		\$ .prevUntil( [selector] )	
		\$ .siblings( [selector] )	
Miscellaneous			
		\$ .add( selector [, context]   elements   html )	
		\$ .andSelf()	
		\$ .contents()	
		\$ .end()	
Event object			
		event = { el currentTarget, data, bool isDefaultPrevented(), bool isImmediatePropagationStopped(), bool isPropagationStopped(), str namespace, num pageX, num pageY, preventDefault(), el relatedTarget, obj result,  stopImmediatePropagation(), stopPropagation(), el target, num timeStamp, str type, str which }	
Deferred			
		deferred object = { def callbacks object = { und .add(callbacks) } def .always(alwaysCallbacks [, alwaysCallbacks]) def .done(doneCallbacks) def .fail(failCallbacks) bool isRejected() deprecated bool isResolved() deprecated str state() <b>1.8+</b> def .notify(args) <b>1.7+</b> def .notifyWith(context, [args]) <b>1.7+</b> def .pipe(doneFilter [, failFilter] [, progressFilter]) <b>1.7+</b> def .progress(progressCallbacks) <b>1.7+</b> def .reject([args]) def .rejectWith(context, [args]) def .resolve([args]) def .resolveWith(context, [args]) str state() def .then(doneCallbacks, failCallbacks [, progressCallbacks]) <b>1.7+</b> }	
Callbacks			
		callbacks object = { <b>1.7+</b> und .add(callbacks) und .empty() und .fire(arguments) bool .fired() und .fireWith([context] [, args]) und .lock() bool .locked() und .remove(callbacks) cb \$.Callbacks( flags )	
Utilities			
		Browser and Feature Detection	
		obj .jQuery.support	
		obj .jQuery.browser deprecated	
		str .jQuery.browser.version deprecated	
		bool .jQuery.boxModel deprecated	
		Basic operations	
		obj .jQuery.each( obj, fn( i, valueOfElement ) )	
		obj .jQuery.extend( deep, target, obj1 [, objN] )	
		arr .jQuery.grep( arr, fn( el, i ) [, invert] )	
		arr .jQuery.makeArray( obj )	
		arr .jQuery.map( arrayOrObject, fn( el, i ) )	
		num .jQuery.inArray( val, arr )	
		arr .jQuery.merge( first, second )	
		fn .jQuery.noop	
		fn .jQuery.proxy( fn, scope   scope, name )	
		arr .jQuery.unique( arr )	
		str .jQuery.trim( str )	
		obj .jQuery.parseJSON( str )	
Data functions			
		\$ .clearQueue( [name] )	
		\$ .dequeue( [name] ), .jQuery.dequeue([name] )	
		obj .jQuery.data( el, key ), .jQuery.data( )	
		obj .data( ), .data( key )	
		\$ .data( key, val   obj )	
		\$ .removeData( [name]   [list] ) <b>1.7+</b> [fn], .queue( [name] )	
		\$ .queue( [name] [, fn( next )] ), .jQuery.queue( [name] fn( ) )	
		\$ .queue( [name] queue ), .jQuery.queue( [name] queue )	
Test operations			
		str .jQuery.type( obj )	
		bool .jQuery.isArray( obj )	
		bool .jQuery.isEmptyObject( obj )	
		bool .jQuery.isFunction( obj )	
		bool .jQuery.isPlainObject( obj )	
		bool .jQuery.isWindow( obj )	
		bool .jQuery.isNumeric( val ) <b>1.7+</b>	