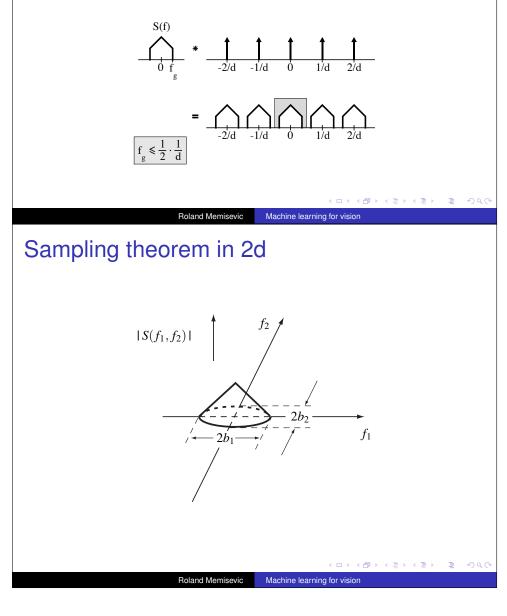


Sampling generates spectral aliases

- In theory, we can perfectly undo this effect and recover the original signal by low-pass filtering, if the spectral aliases don't overlap.
- Otherwise, sampling will loose information.



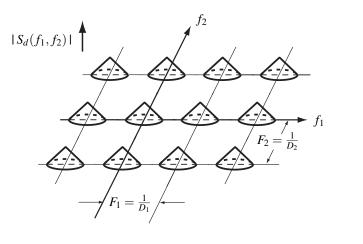
Sampling theorem and Nyquist frequency

The sampling theorem (wikipedia)

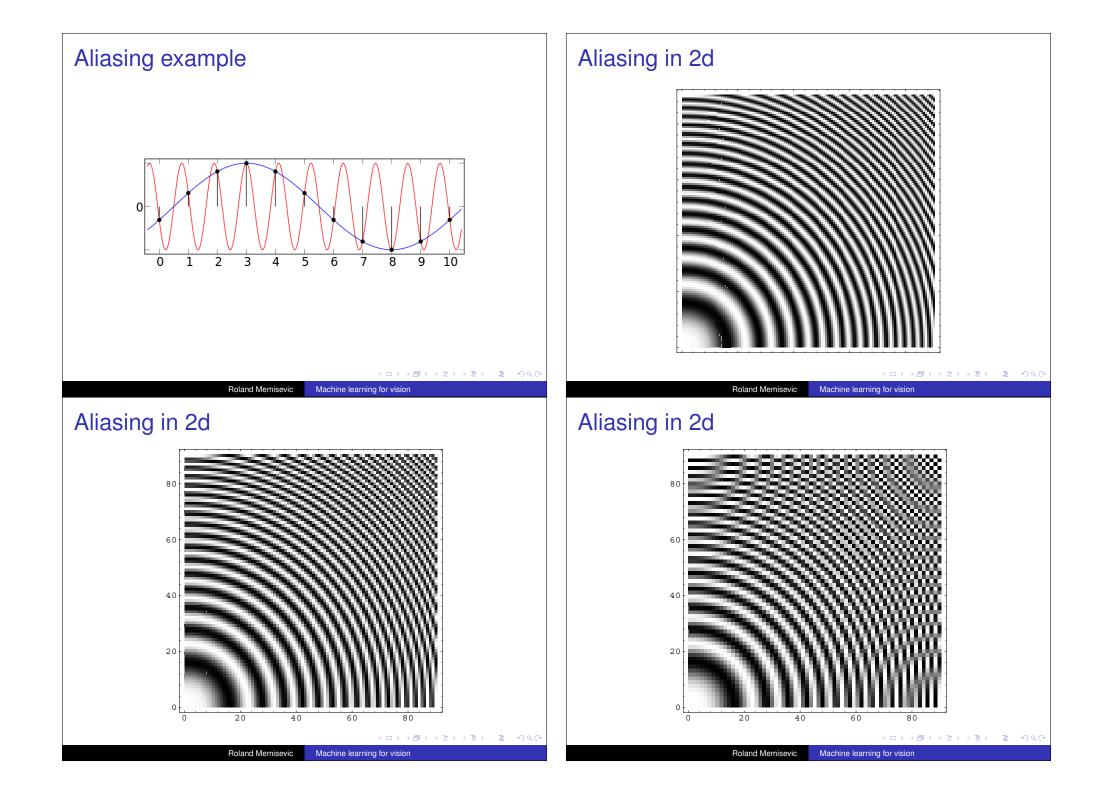
If a function s(t) contains no frequencies higher than D hertz, it is completely determined by giving its ordinates at a series of points spaced 1/(2D) seconds apart. The frequency 1/(2D) is called Nyquist frequency.

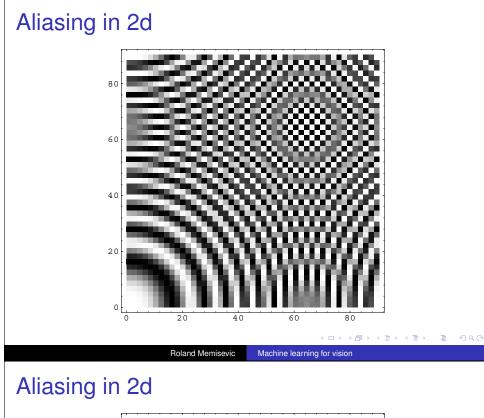
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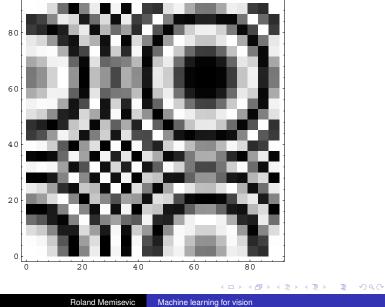
Sampling theorem in 2d



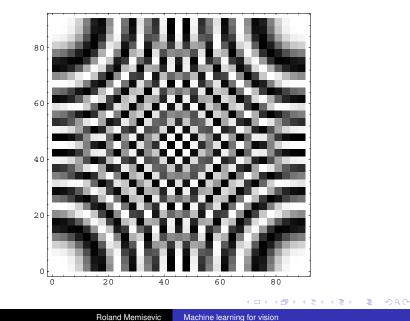
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Aliasing in 2d



Aliasing in 2d



Aliasing in 2d



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Smoothing

An immediate practical implication of the sampling theorem:

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If you want to subsample an image, do smoothing first.

Aliasing in 2d



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Example

Welcome to Joe's webpage!

subsampling

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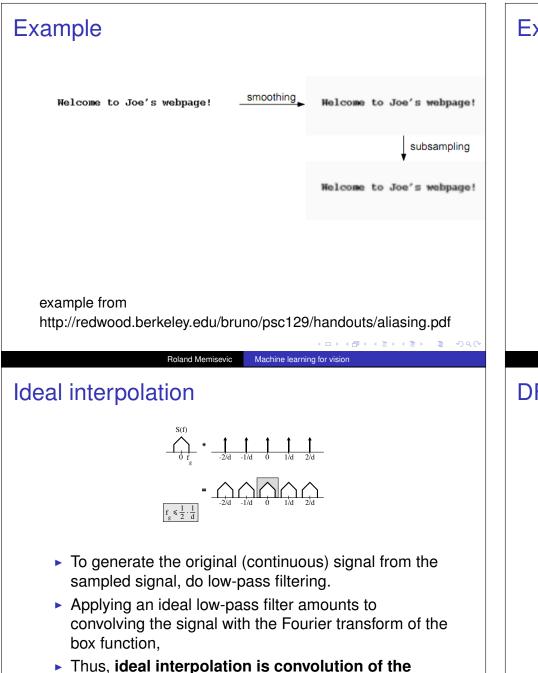
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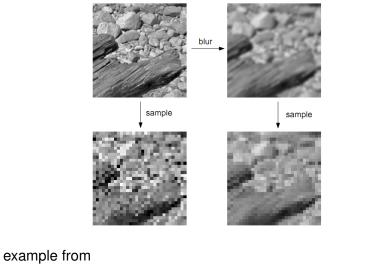
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example from http://redwood.berkeley.edu/bruno/psc129/handouts/aliasing.pdf

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Example



http://redwood.berkeley.edu/bruno/psc129/handouts/aliasing.pdf

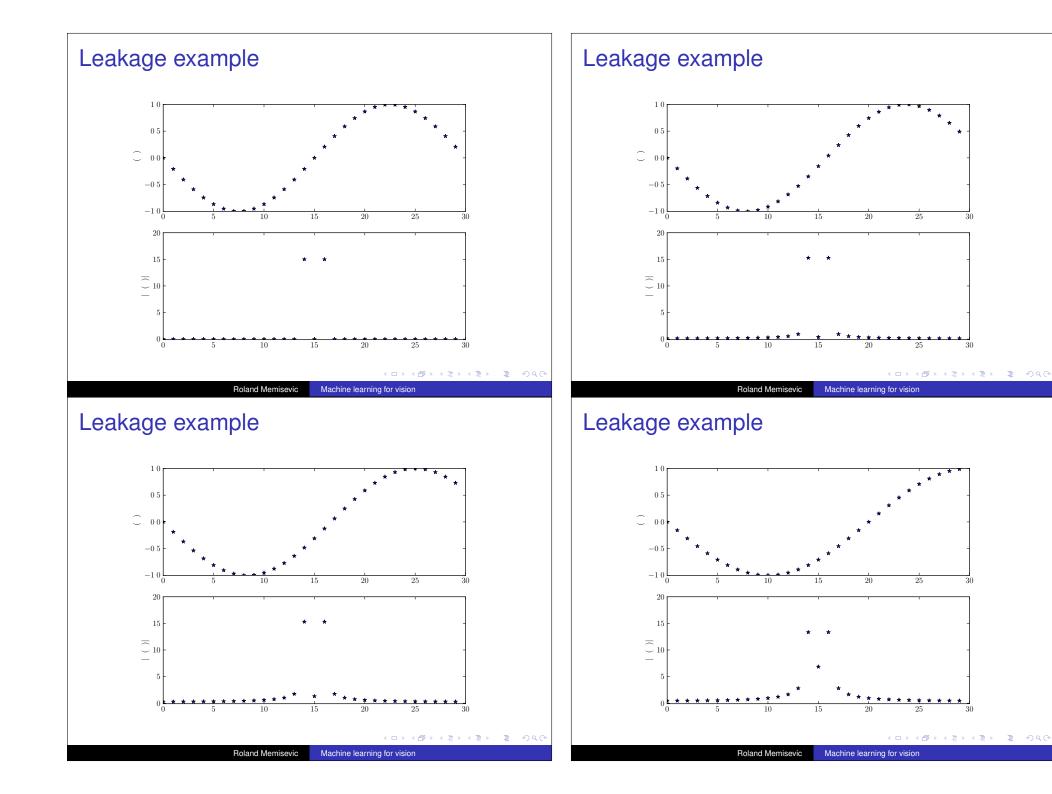
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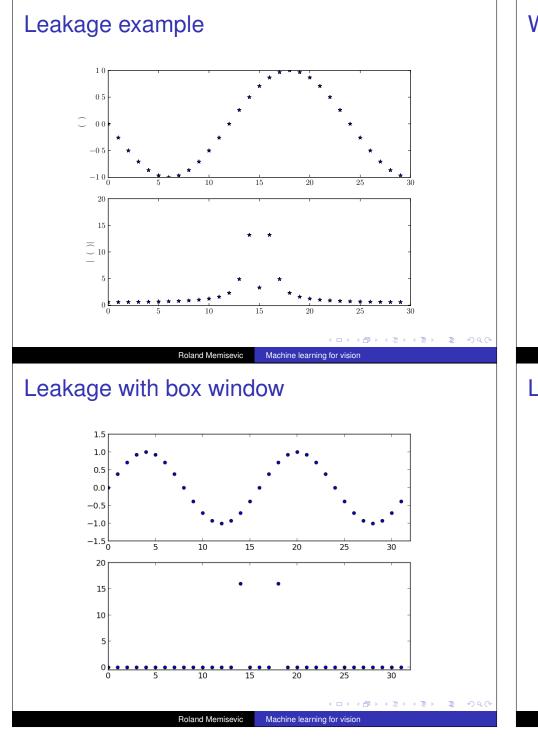
DFT leakage

- We can think of the DFT of a finite signal as the DFT of a periodic signal after multiplying it by a rectangular window.
- The DFT spectrum you get can be thought of as the spectrum of the periodic signal convolved with a sinc-function.
- Because of the zero-crossings of the sinc-function the convolution will have no effect on signal components whose frequencies are integer multiples of the window length.
- For any other components, the convolution will generate additional components in the spectrum.
- This effect is known as **leakage**.

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discrete signal with the sinc-function.





Windowing

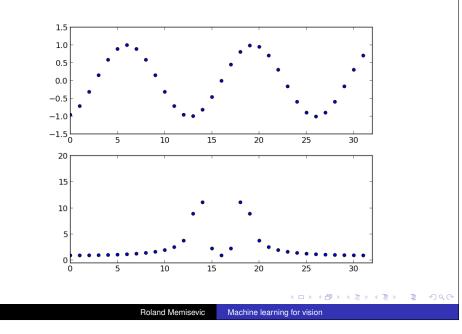
- It is best to think of leakage as *leaking into*: frequency components or noise can leak into the frequency bins that you actually want to detect.
- Leakage cannot be avoided.
- But a window other than the box-window may lead to different, potentially less undesirable, leakage properties.
- This may allow us to re-distribute the effect of leakage across the bins such that it causes the least harm for the application at hand.

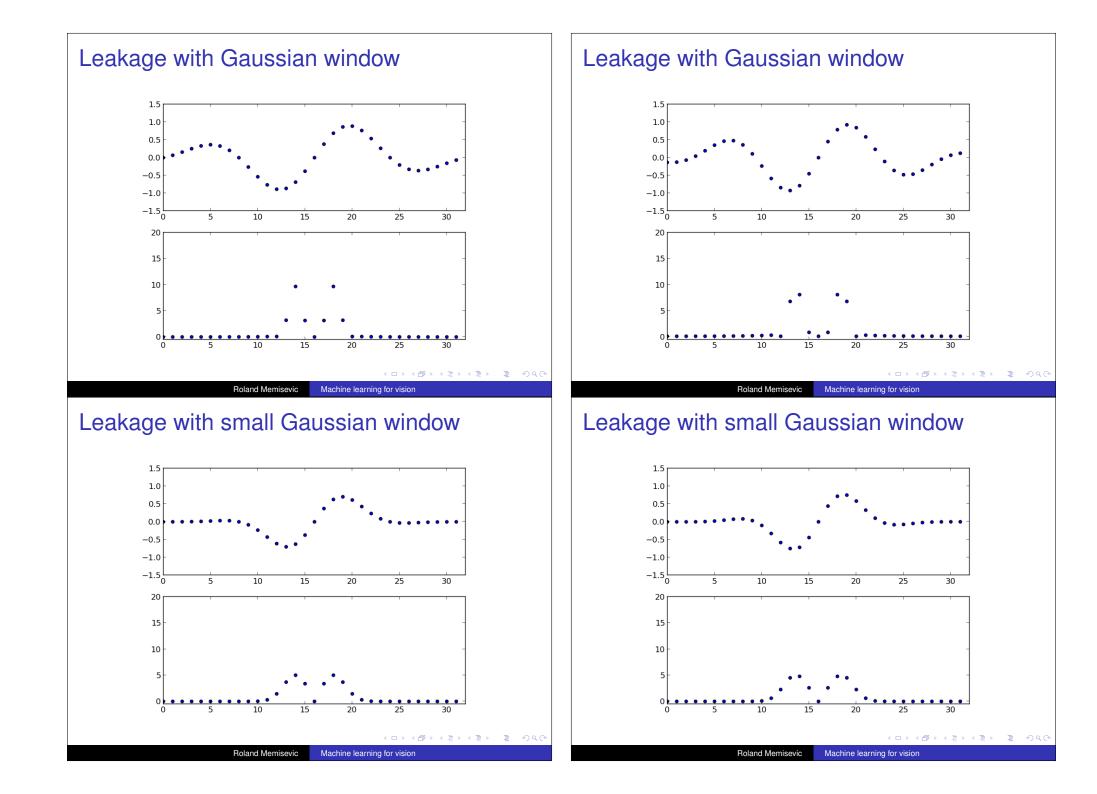
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Leakage with box window

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Windowing and Short Time Fourier Transform

- The Short-Time Fourier Transform (STFT) is an application of window functions:
- Fourier-transform the signal *locally*, then view the resulting set of spectra as a function of time or space.
- ▶ In 1d, the result is called *spectrogram*.
- The choice of window is important for the reasons just discussed.
- An STFT using a Gaussian window is also called Gabor transform.

Gabor features (2d)

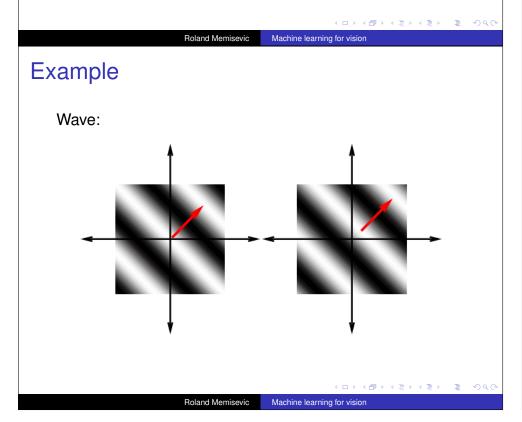
- 2d Gabor functions are highly common in visual recognition tasks.
- They can be defined as the product of two exponential functions (one for the window, one for the phasor):

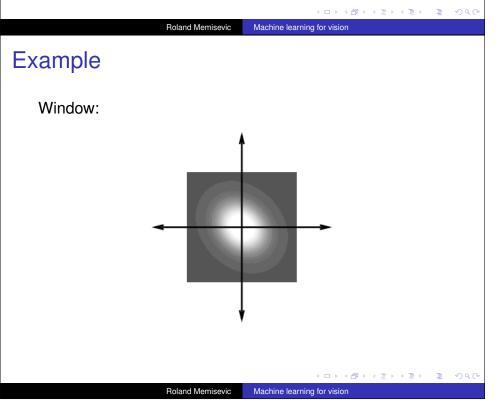
$$g(K, \sigma, x_0, y_0, \gamma, u, v, P) =$$

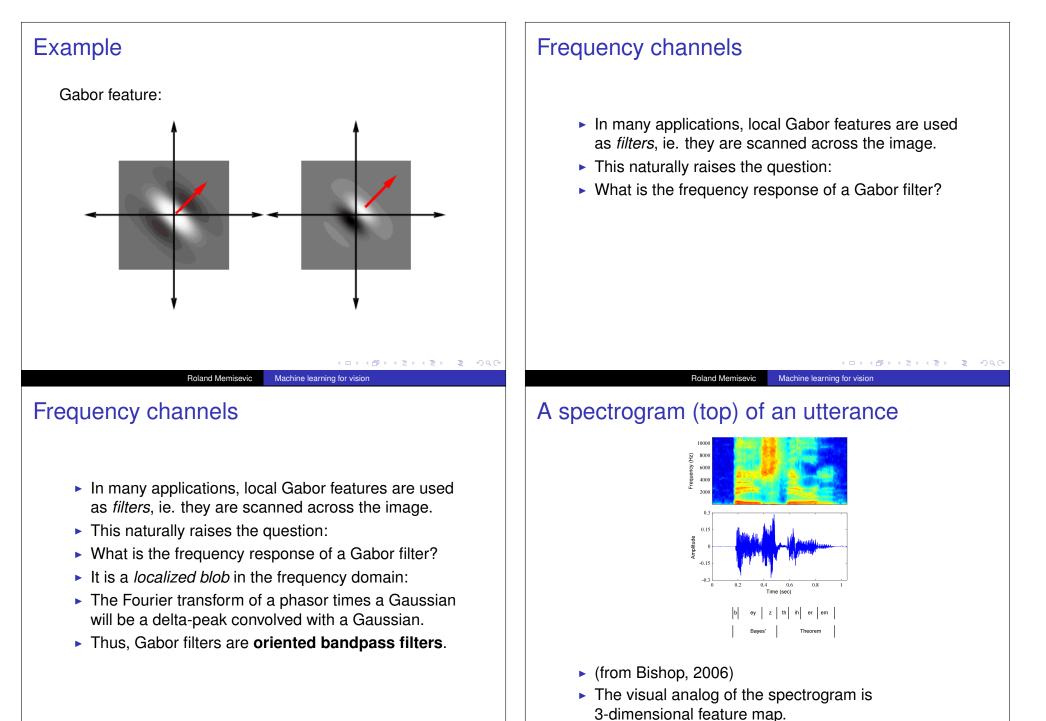
$$K \exp\left(-\frac{1}{\sigma^2}((x - x_0)^2 + \gamma^2(y - y_0)^2)\right) \cdot$$

$$\exp\left(i2\pi(ux + vy) + P\right)$$

 Many variations are possible (for example, Gabor filters with oriented rather than axis parallel windows, etc.).







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