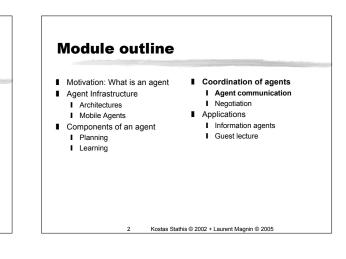
Agent Communication

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Learning outcomes

- Appreciate why communication is important in MAS;
- Learn the basics of Speech Act Theory;
- Understand what is an Agent Communication Language (ACL);
- Compare and contrast *KQML* and *FIPA*, with focus on semantics;
- Become aware of agent communication technologies.

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Overview

- Motivation
- Communication
- Speech Act Theory
- Agent Communication Languages (KQML, FIPA, Interaction Protocols)
- Comparison of KQML and FIPA
- Summary

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Motivation

(Social) Agents must be able to communicate in order to support:

- user-agent communication and interaction;
- co-operative problem solving;
- action co-ordination;
- inter-operation.

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Communication

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The definition below is due to Russel & Norvig (1995) book on AI:

" In general, communication is the intentional exchange of information brought about by the production and perception of signs drawn from a shared system of conventional signs."

Human communication

Humans:

- use a limited number of conventional sign (smiling, shaking hands, etc);
- have developed a complex, structured system of signs known as *language*.

Types of meaning

The formal study of language provides for:

- I how will the communicative actions be structured (syntax);
- I what will the symbols of communicative actions denote (semantics);

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I how will the communicative action symbols be interpreted (pragmatics).

Can we analyse human communication in order to build communicating agents?

Communication as action

Communication is often interpreted as *language action* (or *communicative act*):

- acts are described by *episodes*;
- each episode assumes a speaker S wanting to achieve goal G and, as a result, conveys proposition P to hearer H using communicative act A.

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Note: we take here an *intentional* stance.

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Communication as action (cntd)

The speaker engages in the activities of:

- Intention S wants that H believes (or does) P, because S believes (or wants) that P is (or to be) the case.
- Generation S chooses the signs denoting P.
- Synthesis S utters A having P as content.

E.g. John, please close the door.

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Communication as action (cntd)

The activities at the hearer H include:

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- Perception H perceives A' (ideally A = A', but misconception is possible).
- Analysis H infers that A' has possible meanings P1..Pn (propositions can have several meanings).
- Disambiguation H infers that S intended to convey Pi (ideally Pi = P, but misinterpretation is possible).

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Communication as action(cntd)

Processes at the hearer H include (cntd):

Incorporation - H decides to believe Pi (or rejects it if out of line with what H believes).

Can we formally generate, analyse, and disambiguate communicative acts?

Speech act theory

Based on the work by Austin*:

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Speech act theories focus on how language is used by people in their every day activities, to achieve their goals/intentions (also known as *pragmatic theories*).

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*Austin (1962), How to Do Things with Words.

Speech act theory

Consider the act "Shut the door!". We call:

- the locution the physical utterance with context and reference, i.e. who is the speaker and the hearer, which door, etc;
- the illocution the act of conveying intentions, i.e., speaker wants the hearer to close the door;
- the periocution the action that occur as a result of the illocution, i.e. hearer closes the door.

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VF....

- (http://www.episteme.u-bordeaux.fr/Dico1/actes.htm)
- Par la suite, Austin refonde sa typologie en trois catégories d'actes de langage :
 - I 1. Les actes *locutionnaires* qui correspondent au fait de dire quelque chose.
 - 2. Les actes *illocutionnaires* accomplis en disant quelque chose.
 - **3**. Les actes *perlocutionnaires* accomplis par le fait de dire quelque chose.

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Speech act classification

Searle* identified different types of speech acts:

- *representatives* tell others how things are, e.g. "John is English";
- directives try to get others do things, e.g. "Shut the door!";

*Searle (1969), Speech Acts, Cambridge University Press.

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Speech act classification(cntd)

- commisives commit ourselves to future actions, e.g. "I promise to marry you";
- expressives express our feelings and attitudes, e.g. "I am happy";
- declarations bring about changes through our utterances, e.g. "I pronounce you man and wife".

Debatable which classification is appropriate.

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Speech act components

In general a speech act can be seen to have two main components:

- a performative verb e.g. inquire, inform, ...;
- the propositional content e.g. "shut the door".

Speech act examples

- Informing that the door is shut:

 performative=inform
 content= "(shut door)" or "shut(door)"
 speech act= "The door is shut!"
- Inquiring if the door is shut:
 performative=inquire
 - Content= "(shut door)"
 - I speech act= "Is the door shut?"
- Order
 - I Performative = "request", content= "(shut door)"

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Agent Communication

Speech acts form messages in an Agent Communication Language (ACL).

- An ACL is a high-level language whose primitives and structures are expressly tailored to support the exchange of messages amongst multiple artificial agents;
- An ACL exists in a logical layer on top of existing infrastructures such as TCP/IP, HTTP, or IIOP.

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Agent Communication (cntd)

The two prevalent ACLs are:

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- KQML (Knowledge Query and Manipulation Language);
- FIPA ACL (Foundation of Intelligent Physical Agents).

KQML

Developed by the (D)ARPA knowledge sharing initiative.

- based on the idea that communication requires a common language;
- requires that common language is divided into syntax, semantics and pragmatics, using:
 - KIF syntax of content;
- Ontoligua semantics of content;
- I speech acts pragmatics of communication;

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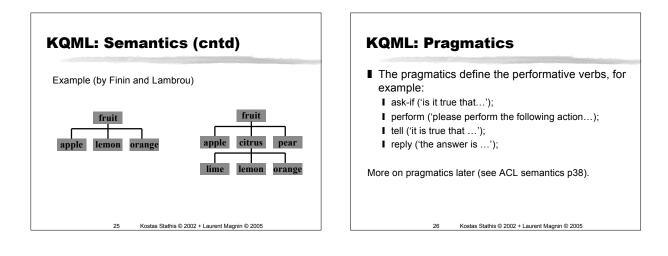
KQML: Syntax KQ KIF (Knowledge Interchange Format) : 0nto 1 is based on first-order logic set theory; 0nto encodes declarative knowledge; 0nto Lisp like syntax, e.g.: 0nto 1 (forall ?x(=>(P ?x)(Q ?x))) 1 1 (= (size chip1 20) 1 see http://logic.stanford.edu/kif/dpans.html for more details. 1

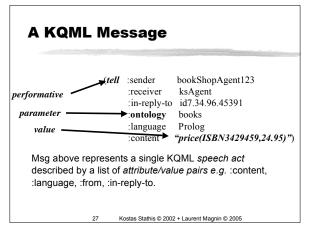
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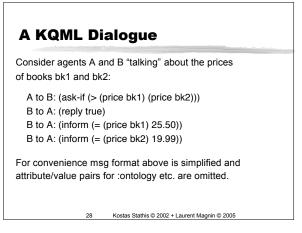
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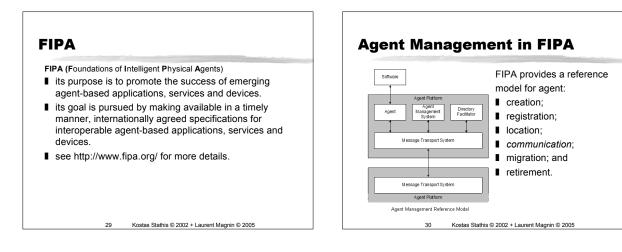
KQML: Semantics Ontology: a common vocabulary and agreed upon meanings to describe a subject domain. Ontolingua is a language for building, publishing, and sharing ontologies ontologies can be automatically translated into other content languages, including KIF, Prolog, etc. I the main language included primitives for combining ontologies.

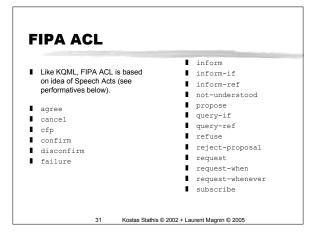
- see www.ksl.stanford.edu/software/ontolingua/ for more details.
- Also protégé.stanford.edu : Ontology editor

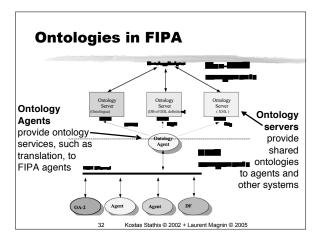


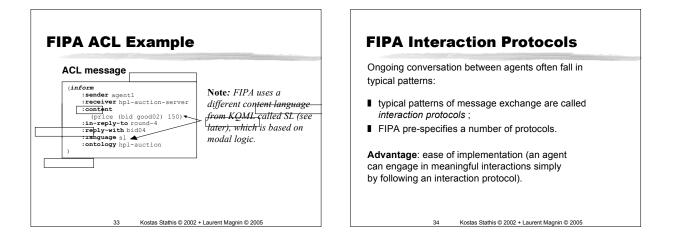


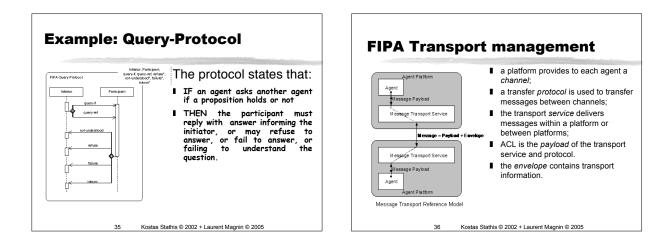












Using FIPA ACL (Java-based)

ACLMessage incoming; ServiceAgent me;

^wsuppose that agent me has received an incoming request about whether % the price of bk1 is £25, and wants to reply that this is true. Here is an % example of how to formulate reply using a FIPA like platform:

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ACLMessage reply = new ACLMessage("inform"); reply.setDest(msg.getSource()); reply.setSource(me.getName()); reply.setContent("true"); .setcontent("true"); reply.setProtocol("fipa-request"); reply.setProtocol("fipa-request"); reply.setOntology(Constants.ONTOLOGY); reply.setLanguage(Constants.LANGUAGE); me.send(reply);

Comparing ACLs

In developing agent communication one needs to know: Which ACL is better?

- I FIPA?
- KQML?
- Some other?

Comparison involves, amongst other things, asking how meaning is assigned to an ACL's speech acts.

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ACL Semantics We will examine the semantics of: KQML; etc. I FIPA; KQML vs FIPA; that are not logicians; Semantics: Not about what does the content of an act denotes, but how should the act be interpreted by an agent.

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KQML Semantics: Objectives

- to capture intuitions expressed about KQML;
- I to avoid commitments to specific system designs and architectures, agent theories, problem-solving strategies,
- I to offer a formalism that might be understood by people
- to (loosely) model performatives as speech acts.

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KQML semantics: which agent

Preconditions - indicate the necessary state for an agent in order to send a performative and for the receiver to

Postconditions - describe the states of both participants

after the successful utterance of a performative (by the

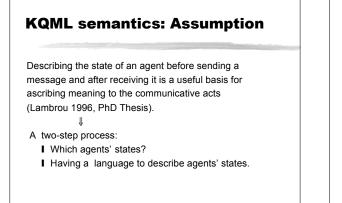
a counter utterance) of a message (by the receiver).

sender) and after the receipt and processing (but before

accept it and successfully process it.

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states?



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KQML Example: TELL(A,B,P)

- A tells B that A believes P to be true (for A).
- Pre(A): $bel(A,P) \land know(A, want(B, know(B,S)))$ and S = bel(B,P) or $\neg bel(B,P)$
- Pre(B): intend(B, know(B, S))
- Post(A): know(A, know(B, bel(A,P))) Post(B): know(B, bel(A,P))
- Completion: know(B, bel(A,P))
- The completion and post conditions hold unless a SORRY or ERROR suggests B's inability to properly acknowledge the TELL.

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FIPA ACL Semantics

Define semantics of performatives in terms of:

- Feasibility Preconditions define the conditions that ought to be true before an agent may plan to execute a communicative act;
- Rational Effects the effects that an agent hopes to bring about by performing an action (but with no guarantee that they will be achieved).

FPs and REs involve agents state descriptions in SL.

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Semantic Language (SL)

- SL is the formal language used to define the semantics of FIPA ACL;
 - logical propositions are expressed in a logic of mental attitudes and actions;
 - I the logical framework is a first order modal language with identity (similar to Cohen & Levesque);
 - I SL provides formalizations for three primitive mental attitudes: Belief, Uncertainty and Choice (or Goal);
- SL can express propositions, objects and actions.

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BUC

(http://www.fipa.org/specs/fipa00008/SC00008I.html)

- (B <agent> <expression>)Belief. It is true that agent believes that expression is true.
- (U <agent> <expression>) Uncertainty. It is true that agent is uncertain of the truth of expression. Agent neither believes expression nor its negation, but believes that expression is more likely to be true than its negation.
- (I <agent> <expression>) Intention. It is true that agent intends that expression becomes true and will plan to bring it about.

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FIPA ACL Semantics: Inform

i informs j about ϕ being true.

- <*i*, inform(*j*, φ)> FP: B_iφ ∧ ¬ B_i(B_iφ ∨ U_iφ)
 - RE: Β_iφ

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- The sender:
- intends that receiver j also comes to believe that φ is true;
- does not already believe receiver has any knowledge about $_{\phi}$.
- It's up to receiver to adopt the belief.

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KQML vs FIPA: differences? Different semantics; mapping performatives between FIPA and KQML is a fruitless exercise. Different treatment of the "administration primitives"; in FIPA ACL register, unregister, etc., are treated as requests with

- reserved meaning;
 FIPA ACL has no *facilitation primitives*, e.g., broker, recommend, recruit, etc.;
- KQML does not commit to a content language while FIPA does.

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KQML vs FIPA: which one?

Finin and Lambrou argue that:

- programmers do not care about semantics, especially when applications do not require modalities (belief, intention, etc.);
- similar syntax helps that a developer will not have to alter the code about messages.
- the code that processes the primitives should change depending on whether the code follows the proper semantics.

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KQML vs FIPA: which one?(cntd)

- FIPA ACL is more powerful with composing new primitives (power due to SL language as a content language to describe agents' states).
- KQML's weakness is its non-commitment to a content language.
- Both have shortcomings; see references at the end of the lecture.

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Alternative approaches

- CORBA;
- Java (RMI, EJB, Jini);
- OLE/COM/DCOM/ActiveX (Microsoft);
- SOAP (XML-based);

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- Service-based platfroms (e.g. JXTA);
- Services-based languages (e.g. e-Speak).

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Summary

- Communication
- Speech act theory
- Agent communication languages
 - KQML
 - I FIPA
- Comparison of KQML and FIPA
- Alternative approaches

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KIF http://logic.stanford.edu/kif/	QML	http://www.cs.umbc.edu/kaml/
IPA http://www.fipa.org/		
	ntolingua	http://www-ksl-svc.stanford.edu:5915/&service=frame-editor
AML http://www.daml.org/		
	AML	http://www.daml.org/

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Further reading (cntd)

- [6] Jeremy Pitt, Abe Mamdani: Some Remarks on the Semantics of FIPA?s Agent Communication Language. Autonomous Agents and Multi-Agent Systems 2(4): 333-356 (1999)
 [7] Jeremy Pitt, Abe Mamdani: Designing Agent Communication Languages for Multi-agent Systems. MAAMAW 1999: 102-114
 [8] Cohen, P. R. and Levesque, H. J. (1990b). Rational interaction as the basis for communication. In Cohen, P. R., Morgan, J., and Pollack, M. E., editors, Intentions in Communication, pages 221-256. The MIT Press: Cambridge, MA.